EatMyRide

We are EatMyRide: a start-up innovating in the world of endurance sports like cycling and nutrition helping them to perform at their best. Our app is used by amateur and professional cyclist telling what to eat and when during exercise and also before and after. We load data from diverse sports apps such as Garmin and Strava, enrich with other APIs and provide AI algorithms to predict athletes energy usage in future cycling rides.

Our mobile app is developed together with our University partners and Team DSM since April 2019. In 2021 we will add lots of cool additional functionalities. Our office is based within incubator Utrechtlnc and currently we have 5 team members and several trainees.

You will be responsible for designing, developing and testing responsive iOS and Android mobile applications for the company. Using ReactNative, JavaScript, familiar with Node.JS, SQL and Gitlab for version control. You will be able to translate user and business needs into functional frontend design.

Responsibilities
- Designing, developing, and testing UI for mobile applications
- Build reusable code and libraries for future use
- Accurately translate user and business needs into functional frontend code
- Preferably also working on improving our API for usage by third parties

Qualifications
- Proven track-record in frontend development
- Experience building mobile applications using ReactNative, JavaScript, Node.JS, SQL, Gitlab. Familiarity with Python is a plus
- Affinity with endurance sports such as cycling is a plus
- Taking leadership is strongly encouraged

What we offer
- An exciting job within an innovative young company
- Team of 5 with 2 senior developer colleagues
- Competitive salary and option to gain company shares
- Open culture, family-like and informal